

## More than one way to skin a Flex app...

*The Practical Design Approach:  
Using CSS and CS3 Design Tools  
to tweak those stale skins*

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### Who will benefit from this session?

- A. Developers who will be skinning their own apps
- B. Developers who have to work with designers to make their designs work
- C. Designers who are new to Flex 3
- D. Anyone working in Flex 3 who wants to make attractive applications and still save time
- E. YOU!

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### What is Practical Design?

- A. Opportunity
- B. Shortcut
- C. Differentiator
- D. Method
- E. Gratuitous plug for Friday's session: Design for Developers!

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### What has this got to do with skinning Flex??

- A. The advent of the RIA (Flex) has created a new "digital divide":
  - Those who know Flex
  - Those who know Design
- B. So, what's the big deal about Practical Design?
  - Keep it Simple!
- C. Differentiate yourself by knowing how to work with your clients, co-workers and conserve your time and energy

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### The primrose path...

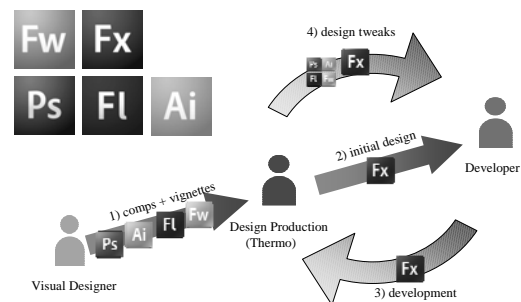
- A. Adobe has made it easy for developers and designers to work together
- B. Flex extensions for CS3:
  - Fireworks
  - Photoshop
  - Illustrator
  - Flash

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### Designer > Developer Workflow



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## Common themes

- A. "The" Template
- B. Symbols
- C. Nine slice scaling
- D. Registration
- E. Extensions for CS3



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## Now what?

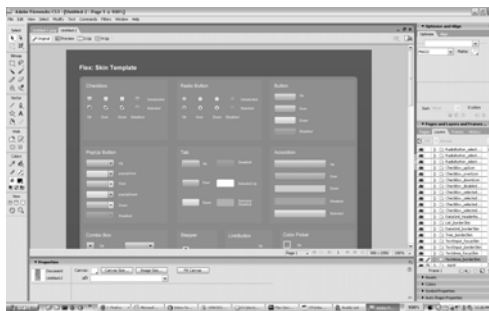
- A. Starting with a design (The GOAL!)
  - Discuss your needs with your client!
  - Design a comp or prototype for your client to review!
  - Apply your comp to your symbols or layers (depending upon your application of choice)
- B. Starting with a Flex application (Not the "Practical" Way)
  - Determine if you should be using CSS instead of skinning
  - Import your skins
  - Tweak your skins (They're gonna need it!)
- C. Jump right in. Gimme some skin!

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## Modifying the Fireworks Template



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## Modifying the Photoshop Template

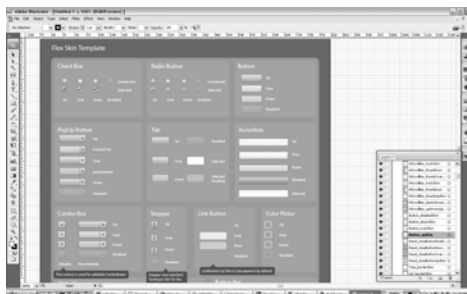


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## Modifying the Illustrator Template

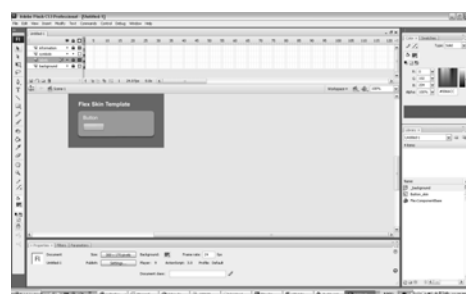


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## Modifying the Flash Template



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## Bringing it all together

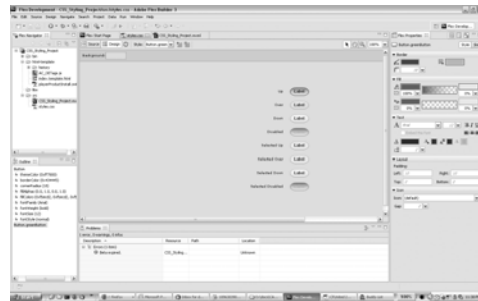
- A. Importing your new styles into Flex Builder
- B. Modifying the application styles for a quick fix
- C. Applying multiple styles to one app

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## Editing Styles in Flex Builder 3



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## Tips for Dashboards and Reports

- A. Take advantage of the wisdom of years. Keep it simple...then drill down!
- B. Know your information architecture
- C. Tips for using visual themes to reflect your information architecture

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## Go forth and multiply your skins

- A. Work through design phase with your client
- B. Know your architecture
- C. Use the right tool for your skin
- D. Use styles when appropriate
- E. Keep your application screens clean
- F. Check out Design for Developers for more great tips on how to take your interfaces to the next level!

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