



CFUnited 2008

Washington D.C.

Oğuz Demirkapı

CTO

NicheClick Media

<http://NicheClick.com>

MULTI LINGUAL (I18N)
COLDFUSION APPLICATIONS

About Me

- CTO at NicheClick Media
- Coding since '85, CGI Programming since '94
- ColdFusion Developer since '97 (Flex since '07)
- Founder and Manager (prev) of CFUG for Turkey
- ~~Team Fusebox Member~~
- Interested in
ColdFusion, Flex, AIR, Ajax, Frameworks, i18N, L10N, G11N
- Have big interest in Epistemology
- Living in Potomac, MD, moving to Irvine, CA
- Personal blog: <http://blog.demirkapi.net>

Agenda


- What you may expect?
- i18N Theory & Basics
- ColdFusion & i18N
- i18N Tips (Code & Server & Database)
- Java Resource Bundles
- Application Modeling
- Resources
- Questions & Answers

What You May Expect?

Open Your Eyes, if;

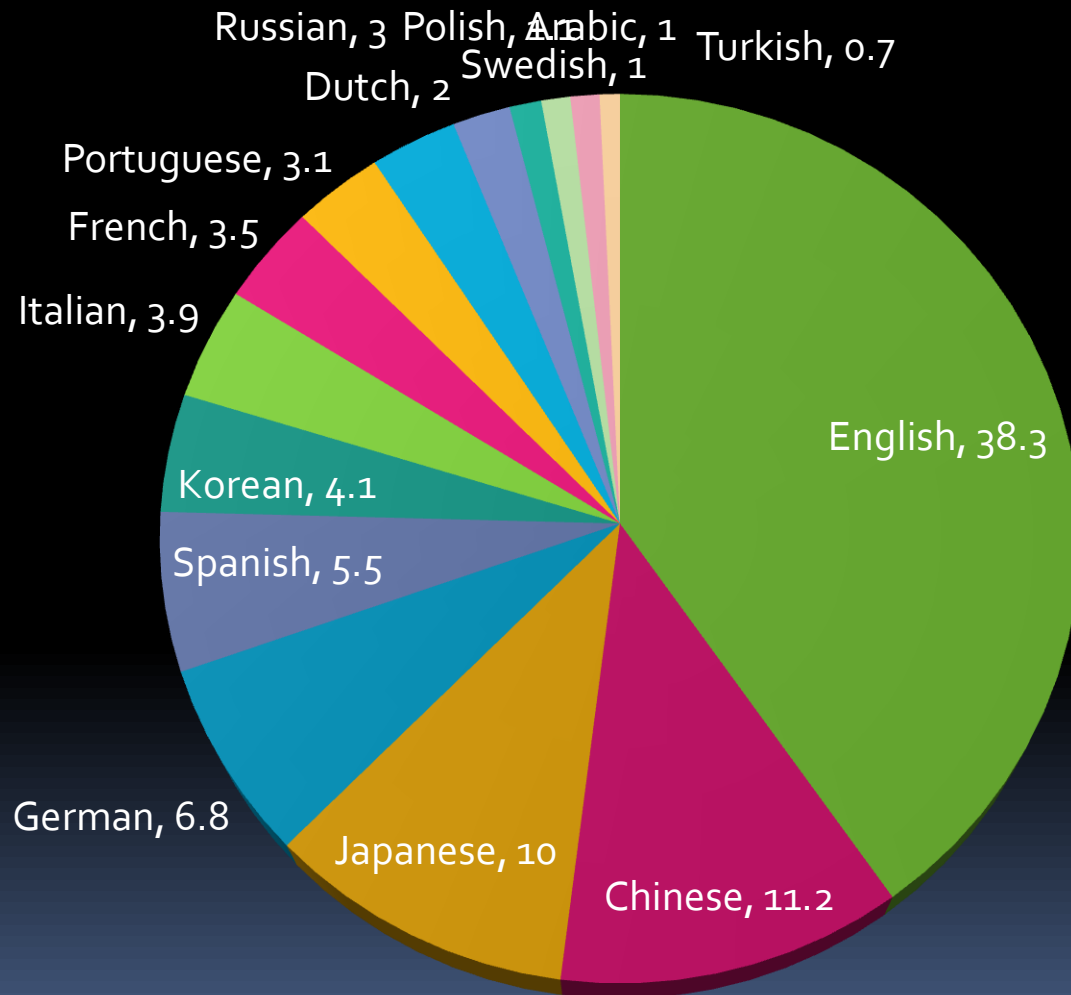
- You are a i18N newbie
- You heard that you should create i18N applications
- You need to get idea about i18N usage
- You want to get some tips

Attend another session, if;

- You are already using i18N in ColdFusion in production
- You think I know everything about i18N implementation


Do we need multilingualism?

- Yes!



Problems

- Charset Conversions
- Formatting & Parsing
 - Date & time
 - Messages
 - Numbers & currencies
- Translated Names
 - Languages, Regions (Countries), Scripts, Time zones, Currencies
- Calendar, Time Zone, Date/Time conversions
- ▶ Collation
 - Searching, Sorting, Matching
- ▶ Segmentation
 - word, line, ...
- ▶ Transforms
 - Normalization
 - Casing
 - Transliterations
- ▶ Unicode Regular Expressions
- ▶ Complex-Text Display / Input
- ...

What is ...?

- What is i18N (Internationalization)?
 - Application functions in at least two locales
- What is L10N (Localization)?
 - Process of applying a locale or language "skin" to an i18N application
- What is G11N (Globalization)?
 - i18N & L10N

Globalization & Localization

Globalization

- Single character set
- Single executable
- Single install
- Single server serves all clients in all languages

Localization

- Based on globalized software
- Adds specific translations and adaptations for particular languages and markets

Globalized software can be localized without any code changes

Why i18N (Internationalization)?

- The World Wide Web should be truly world-wide!
- Internationalization is important to ensure that users worldwide can equally benefit from Web technology
- Wide diversity world-wide:
 - Scripts (Latin, Cyrillic, Hebrew, Tamil, Katakana,...)
 - Languages (English, German, Turkish, Korean, Japanese,...)
 - Typographic conventions
 - Cultural conventions
 - Political circumstances
- Avoid fragmentation of specifications due to localization
- Make sure internationalization is done at the right place

What is Locale?

- The combination of a language and a country code

en_US: US English (color, \$)

en_GB: British English (colour, £)

de_CH: German in Switzerland

tr_TR: Turkish in Turkey

Selecting Locale

- Manual
 - Default locale can be loaded and other options would be available by selection via buttons/selects etc.
- Locale Detection
 - Capabilities.language property in Flash Player and AIR
 - Parsing 'Accept-Language' header on HTTP request
 - Not usable with URLLoader
 - Parsing browser and OS language settings via JavaScript
 - Location detection depending on IP

Character encoding

Character encoding specifies mappings from a character set to the integer numbers that represent the characters on a computer.

- EUC-JP (Japanese)
- EUC-KR (Korean)
- ISO-8859-1 (Western European and English)
- SHIFT_JIS (Japanese)
- UTF-8 (All Languages)

What is Unicode?

- Unicode (unicode.org) is an character set for all the characters and symbols of the world.
- Unicode provides a unique number for every character.
- Except Klingon! 😊

ما هي الشفرة الموحدة "يونكود" ؟

Unicode nedir?

Τι είναι το Unicode

Cos'è Unicode?

유니코드에 대해?

Что такое Unicode?

Unicode (cont.)

- Why do we need to use Unicode?
 - Avoids data corruption
 - Single encoding for text in all languages
 - Makes software globalization possible
 - Vastly reduces development cost
 - Vastly reduces maintenance, update and support cost
- Switching to Unicode has no disadvantages for single language users, to the contrary it usually offers advantages even for single language users. And it offers great advantages for multilingual users.
- Encoding: Use Unicode wherever possible for content, databases, etc. Always declare the encoding of content.

Unicode (cont.)

- Non-Globalized Component
 - Does not use Unicode
 - Hard-coded date/time formatting & parsing
 - Hard-coded number & currency formatting & parsing
 - Hard-coded collation (sorting/searching/matching)
 - Other hard-coded operations
 - Hard-coded literals

Unicode & Files

- UTF-8 is the recommended encoding for files.
- Use a Unicode capable editor (IDE)
- Flex Builder
 - Default encoding is UTF-8
- Eclipse
 - Default encoding is Cp1252
 - Change it into UTF-8
 - Window-> Preferences -> General -> Workspace
 - Text file encoding
- Dreamweaver
 - Supports both Unicode and BOM
- Do not use Homesite/CFStudio
 - http://www.adobe.com/go/tn_19059

ï»¿<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">

Unicode & Database

- Use a robust database with right settings
 - MS SQL Server
 - MySQL Server
 - PostgreSQL Server
 - Oracle
- Beware of Unicode Support
 - MySQL 4.1 and up
default-character-set=utf8
 - MS SQL Server
 - SQL Server nvarchar, ntext etc.
 - MS Access 2000 and up

ColdFusion & i18N

■ ColdFusion Versions

- ColdFusion MX
 - New Java platform features
 - Java Libraries (such as IBM ICU4J library)
- Converting ColdFusion 5 or older projects into MX is a headache with Unicode

ColdFusion & i18N – Versions

- ColdFusion 5
 - No native Unicode support
- ColdFusion MX
 - Lack of MS Access Unicode support
- ColdFusion MX 7
 - Advances Java locale supports
- ColdFusion 8
 - Updated locales

ColdFusion & i18N – Server

- Default character encoding is Unicode
cf_root/lib/neo-runtime.xml

```
<var name='defaultCharset'>  
  <string>UTF-8</string>  
</var>
```
- Use ColdFusion MX
 - If possible ColdFusion MX 7.x and up
- Use Updated JVM
- Setting Correct Locale
 - ColdFusion does not start when locale is Turkish (tr_TR)

ColdFusion & i18N – Code

- Use Unicode
 - If possible with BOM (byte order mark) support
- ColdFusion MX Detect BOM
 - If you have BOM support on your file ColdFusion understand your locale and there is no need to use extra tags such as `cfprocessingdirective`
 - If there is no BOM, in every single ColdFusion template
`<cfprocessingdirective pageencoding="utf-8">`
Using in `Application.cfm` etc. does not help

ColdFusion & i18N – Charset

- Beware of ColdFusion Functions & Tags

CFPROCESSINGDIRECTIVE, CFCONTENT, CFFILE, CFHEADER, CFHTTP, CFHTTPPARAM, CFMAIL, CFMAILPART tags and the SETENCODING, GETENCODING, TOBASE64, TOSTRING, URL DECODE, and URLENCODEDFORMAT functions etc.

- Use encoding in Tags

```
<cfmail to="#user#" from="#me#" subject="Unicode Test" charset="utf-8">  
  <cfmailpart charset="utf-8" type="plain">#mymailasplaintext#  
  </cfmailpart>  
  <cfmailpart charset="utf-8" type="html">#mymailashtml#  
  </cfmailpart>  
</cfmail>
```

ColdFusion & i18N – Web

- HTML/XHTML

```
<meta http-equiv="Content-Type" content="text/html;  
    charset=utf-8" />
```

- Multipart POST

```
<form action="#FOO#" method="post"  
    enctype="multipart/form-data: charset=utf-8">
```

- Detect Locale

- `cgi.HTTP_ACCEPT_LANGUAGE`
- IP & GeoLocator

ColdFusion & i18N – Database

- MS SQL Server
 - Use ColdFusion Admin DSN Settings for Unicode Support and CFQueryParam togetherOR
 - Use 'N's

http://www.adobe.com/go/tn_18331
- MySQL
 - 3, 4, 5 versions supported natively
- Access
 - Use Unicode drivers in ColdFusion Admin

Code & Language Isolation

- MVC Benefits
- Java Resource Bundles
 - JRB General usage with CFCs
 - IBM ICU4J Library
- GNU GetText ()
- XML
- Database usage
 - Language flagged content for different languages
 - Prefixed database tables

Java Resource Bundles

- ColdFusion has resource bundle tools
 - Use it!

Thanks to Paul Hastings

<http://www.sustainablegis.com/blog/cfg11n/>

- Go beyond and install IBM ICU4J Library for more i18N support

<http://icu-project.org>

- Provides extended i18N functionality

Java Resource Bundles Tools

- Attesoro

<http://attesoro.org>

- Eclipse Plugin

<http://sourceforge.net/projects/eclipse-rbe/>

- Web based

- <http://www.jmpj.net/rbMan/>

DEMO

Base Resource Bundle Usage

- Based on CFCs
- Contains different kind of methods
 - getResourceBundle
 - loadResourceBundle
 - formatRBString
 - messageFormat
 - Etc.

DEMO

Application Modeling

■ Architecture

- Same content in every locale
 - Every template has identical content in different language
 - Suitable for portal style applications
- Different content tree in different languages
 - Suitable for content based sites

Resources

- Adobe Developer Center
http://www.adobe.com/devnet/coldfusion/localization_globalization.html
- Globalizing ColdFusionMX
Paul Hastings <http://www.sustainablelegis.com/blog/cfg11n/>
- Unicode <http://www.unicode.org>
- IBM software globalization
<http://ibm.com/software/globalization>
- My blog
<http://blog.demirkapi.net>

Questions & Answers



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