

Speaker Spotlight: Brian Rinaldi

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[Brian Rinaldi](#) - A programmer, Adobe Community Expert, manager of the Boston ColdFusion User Group and organizer of Flex Camps in Boston and Miami. Brian is most well known for his efforts promoting open-source projects in ColdFusion, especially for maintaining the ColdFusion open-source list as well as the weekly updates, both of which you can find via his web site at <http://www.remotesynthesis.com>.

CFUnited Session: [A CF Developer's Guide to the Mate Flex Framework](#)

1. Have you spoken at CFUnited in the past?

I spoke last year on RIA security, which was a tough topic. I would tell new folks that CFUnited is the biggest and most widely known ColdFusion conference, so it is the best place to network with other ColdFusion developers. The new hotel looks pretty exciting, so I think the opportunities to socialize and network will be even better this year.

2. Why should people attend your session(s)?

I am presenting the Mate framework for Flex this year. Whether you are an experienced Flex programmer who is familiar with Cairngorm or a new Flex developer looking to adopt a framework for your development, Mate is something you should definitely look at. I found that using it not only improved my overall application organization and cleaned up my code, but it improved my enjoyment of Flex coding since it offered tools that simplified development. Mate has been gaining a lot of steam lately and whether you choose to use it or not, its definitely something you should consider or at least be aware if you are doing Flex development. This session will introduce the core Mate concepts for anyone unfamiliar with the framework.

3. Do you have any projects in the works that you will be revealing at CFUnited?

I won't make any promised but I recently set a goal to have a completely reworked Illudium PU-36 Code Generator ready for CFUnited. Its a big undertaking since much of the underlying code needs to be redone to accomplish what I want to do, but with the upcoming releases of Bolt and Centaur, its something that I think should happen. In particular, as was announced earlier today, Bolt plans to offer the ability to tie in custom code generation using CFML, so being able to tie Bolt to Illudium will be a priority.

4. Where can people find you at CFUnited?

I attend conferences purely for the sessions and learning. There is no way you will find me at the bar every evening drinking beer and chatting with attendees. In fact, I promise I will not be closing down the hotel bar, and, despite what you may have heard, I have never done that at any prior conference.

5. What's the latest news with you? Has anything changed since last CFUnited?

Last year I was working for Universal Mind, but was caught in the layoffs earlier this year. This year I have started with a company called Pongo Resume (www.pongoresume.com) building ColdFusion and Flex applications.

6. What is unique about CFUnited?

CFUnited draws the widest variety of ColdFusion developers from around the country. There are sessions that cater towards relative beginners and others that are very advanced. I think the Flex/AIR track is particularly exciting this year as it has brought in well known people from the Flex community and not simple ColdFusion developers doing some Flex. I am looking forward to getting a lot out of the sessions in that track.

7. What do you like to do in your free time?

I own every game system in existence (Xbox 360, Wii, Playstation 3, PSP, DS) but I rarely get to play them much unless its with my 6 year old son. Essentially, I own the systems to keep up a charade that I am an avid gamer...which I once was. I also am a big fan of sports, particularly college sports. While I am a University of Miami grad and Hurricane fan, I have season tickets to Boston College football which is walking distance from my home. I also attend many of the local college basketball and hockey games with an occassional professional game of the Celtics or Red Sox when I can afford it.